Started making logo on <https://www.brandcrowd.com/>

Edited logo to be circular using online tool, however when tested on webpage, browser still saw and treated it as square, so continued to use as square.

Added content for home page and sourced images from <https://pixabay.com/> (copyright free)

Started styling homepage. Had difficulty getting things to sit and look right. Ended up not using the slogan as it didn’t look good. The logo was too big for the icon on the left of the header, so made a cut down version to use and used border-radius to round corners. Made website name central on header bar, looks better. Used grid to keep header columns as window is scaled.

Removed body margin to take colours right to the edge of the screen.

Due to not using full version of logo as icon, wanted to add larger one top of homepage which would also add to the user flow. Image gets stretched (at least on my screen) if I try to make it max-hight 80vh. Used with flex and then buffered out the background colour by filling out the section.

Originally had header as fixed, but the logo banner was getting a little lost behind it, so made it sticky instead which solved the problem. Could have made the banner relative, but then that affects everything else in the page.

Issues using @media, discovered was missing meta for viewport (not mentioned in lecture/lab from what I can see). Had to adjust some of my widths to vw as once viewport started working, my scaling was no longer responsive.

Added hover and active colours to the anchors in the nav bar.

Noticed text was fine on laptop and responsive view, but very small on mobile. So attempted to utilise further for mobile.

Made nav bar sticky, so it gets moved up until just under the header bar and becomes fixed.